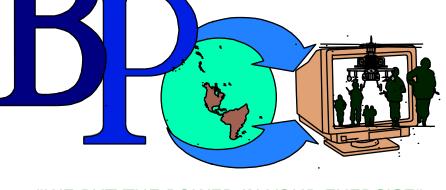


78th Battle Projection Group





"WE PUT THE POWER IN YOUR EXERCISE"

1st Brigade (BCST), 78th TSD -



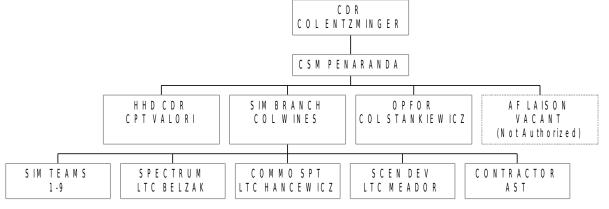
The Battle Projection Group supports simulation command and staff training exercises for the Army National Guard and Army Reserve combat service support, combat support and combat arms units.

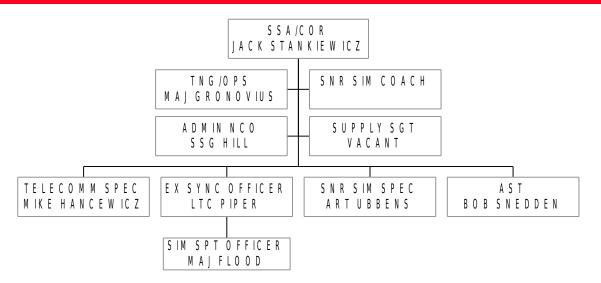
Upon mobilization, the Group assists Mobilization Station Commanders in validating mobilized units for deployment.



BPG ORGANIZATION





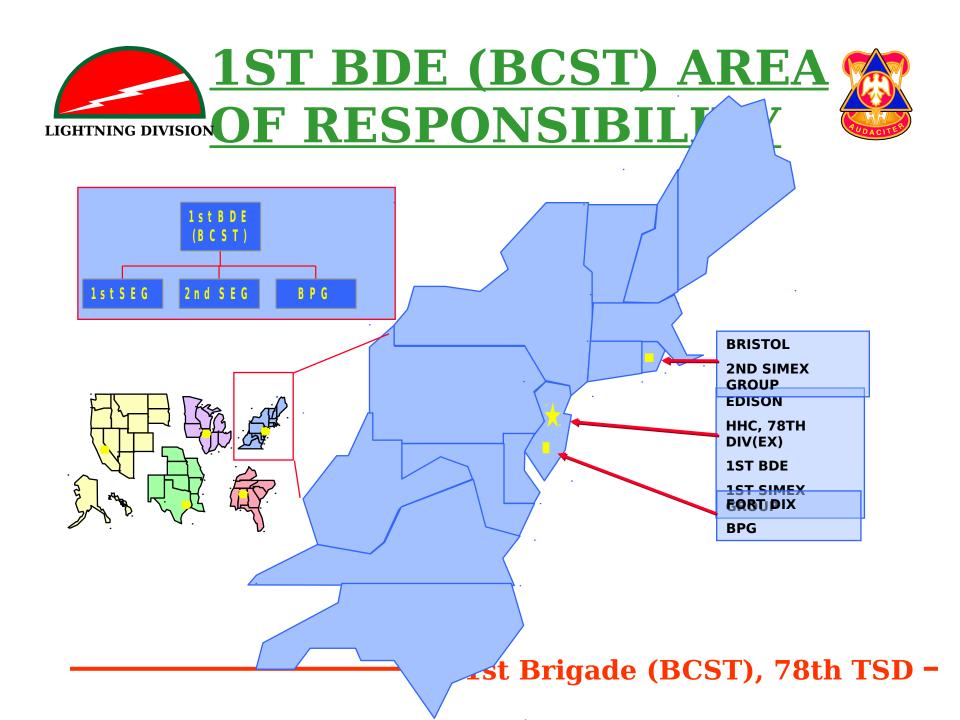








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OPFOR EXERCISE SUPPORT WORKLOAD

OPFOR	FY99	FY00	FY01	FY02	FY03
JANUS	3	1	0	0	0
SPECTRUM	0	1	2	3	1
BBS	3	2	3	2	2
CBS	5	5	4	6	7
CSSTSS	1	2	2	2	3

FY02 and FY03 are missions accepted, Others may be scheduled at a later date





Type of Units Exercised

- MP Brigades
- Engineer Brigades
- Field Artillery Brigades
- CSS Units: QM, TC, ORD, MED, PER
- 29th ID (Light)
- Aviation Brigades
- Civil Affairs





<u>Issues</u>

- OPFOR Certification POI
- Technical and Tactical/Doctrinal



Exercise POC:

"PAINT THE BATTLEFIELD" OPFOR CHECKLIST

Exercise #:
Exercise Date:
Scenario/Playbox:
Type Sim: (circle one) BBS, CBS, CSSTSS, SPECTRUM, JANUS
What Capabilities-Based OPFOR Model? (circle one) Northland, Orangeland,
Marcalan,
Other, explain:
. What is the <i>mission</i> of the OPFOR for this Exercise? State the Mission: A. What is the Exercise Directors Intent? (eg. Portray
ront line units slowly retreating north. Execute limited
rumber of level I attacks. Introduce a level III airborne
orce vic on/about <u>DTG</u> to
lisrupt logistics and secure
B. Free Play, Scripted, or Zones of Free Play?
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2. Should OPFOR Rep Brief at the CEB or Brief Separately? 3. What levels do you think the Icons should be built for OPFOR? Include Size and Strength: Degrade % at STARTEX What Units? 4. Starting Locations of OPFOR Units at STARTEX: 5. Use SPF and "stay behind troops"? How many teams? Define the make-up of the team 6. Any special type missions? What type? White Forces played?





8. Will Chemical Play/WMD be authorized? What kind of *agents* do you want? What vicinity?

Location of ChemStrike(s): Specific Delivery Systems:

- 9. Will BLUE AIR PLAY? What role? (air to air, CAS, BAI, rotary wing missions):
- 10. Red Air Play: Number of Sorties Authorized? Type Air Mission needed? Type Aircraft required?

Does the possibility of Air Insertion or Air Drop exists? What level threat (I, II,III)? Location(s)?

11. Counterbattery by OPFOR fire required/authorized? Notify Ex Dir prior to Counterbattery fire?

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- 12. Missle Play: Frog/Scuds/SS21/Cruise/Dong: Number Authorized: Authorized to Attack lucrative/Doctrinally Correct Targets? Define the parameters to use Missiles:
- 13. Mines and Obstacles: Authorized? Do You Require Bridge(s) Destroyed? Location:
- 14. Define parameters to use Mines and Obstades:
- 15. Constraints:
- 16. Resupply Rate (BBS): How will OPFOR be Re-supplied? Self-Supply given to OPFOR?

HRC will re-supply? How often?





- 17. Input to MSEL: Would you like OPFOR input to MSEL? Where/When?

mail:______

- 19. Are there any MSR's requiring mines or ambush? Name and location? Time window/Conditions?
- 20. Do you require OPFOR to brief at the Battle Hand-Off? AAR? Do you require a VCR tape to be done to go to the remote site?





- 21. Do you require OPFOR to brief at the Battle Hand-Off? AAR? Do you require a VCR tape to be done to go to the remote site?
- 22. Will OPFOR use BLUFOR Phase and Control Lines for Better Control?

Should OPFOR develop their own phase and control lines?_____

- 23. Will BLUFOR Play ADA? _____. Will OPFOR Play ADA? _____.
- 24. Does OPFOR need to plan to conduct SEAD missions and build Strike Packages?
- 25. <u>Collection Plan</u>: What do you want the OPFOR to capture to aid in the AAR? Give details.





OPFOR CHECKLIST (cont.)

26. REMARKS: List any items that help paint the battlefield and define the rules of engagement (ROE)/combat battle instructions (CBI). To minimize "magic moves", coordinate with OPFOR to see if the task you need can be done in a doctrinally correct manner that the system can replicate. (OPFOR's goal is to use zero magic moves.)





Questions?